

MINDSHADOW™

AN ILLUSTRATED TEXT ADVENTURE

ACTIVISION
HOME COMPUTER SOFTWARE



W H O A M I ?

A lonely beach. A lifeless hut. And one heck of a headache are presently the sum of your existence. You must now begin a long, dangerous journey to find your identity. And right here is the best place to start.

Tutorial. At the beginning of the program, you'll find a "living manual." Allow it to take you by the hand. Learn the fundamentals before proceeding.

Think. A critical command. When a clue of any kind pre-

sents itself, type "Think (followed by that clue)." Then, hope for the best. If you haven't "thought" about enough clues during the game, you'll never find your true identity.

Condor. A mysterious and slightly weird old bird. A lifesaver. But only three times per game. To tap his ancient wisdom, type "Help Condor."

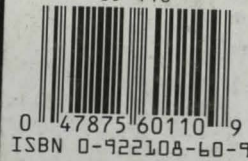
Key Commands. A partial but important listing. Use as a quick reference. Several can be abbrevi-

ated as noted. Some systems utilize on-screen commands and mouse.

N north	U up	F forward
S south	D down	B backward
E east	R right	I inventory
W west	L left	

Examine	Take	Get	Drop
Read	Turn	Push	Open
Talk	Insert	Close	Go

A Hint of Help. We're offering a special Hintbook. If you really truly get stuck, send for it. Details on the enclosed card.



You find yourself lost in the middle of nowhere. In the middle of a mystery. Who are you? Where will you go? What will you do? London, Luxembourg. Across oceans and continents. You struggle for answers. For your identity. And for the faceless betrayer who left you to perish. Deception abounds. As do twisted traps and devious characters. But a wise, legendary bird named "Condor" helps in the worst of times. This brilliantly wrought mystery echoes with intricate challenges and unexpected reversals. Yet skillfully, it speaks to you in direct, simple prose. And its greatly expanded vocabulary allows you to talk to the computer in plain English. And that means hours of true enjoyment for both novice and advanced adventure.

Game design by Interplay.
Creative assistance by
V. David Watkins.

COMMODORE 64™/128™



AMIGA™



APPLE® MACINTOSH™

